



MUNICIPAL CODE VIOLATIONS

TALL GRASS AND WEEDS; ARTICLE 4

Weeds and indigenous grasses on or about any property which because of its height has a blighting influence on the neighborhood. Any such weeds and grasses shall be presumed to be blighting if they exceed 12 inches in height. Property containing more than 3 acres that is not in an area that has been final platted is exempt from this requirement. They are though required to maintain the right-of-way.



JUNK AND/OR ABANDONED VEHICLES; ARTICLE 3

Vehicles shall be presumed to be junked, wrecked abandoned or inoperable upon:

- Lack of current registration and/or license plate on the vehicle
- Placement of the vehicle or parts thereof upon jacks, blocks or other supports
- Absence of one or more parts of the vehicle necessary for the vehicle to operate upon any street or highway.



Tall grass and weeds constitute a Municipal Code Violation.

MUNICIPAL CODE VIOLATIONS

Article 1: Health Nuisances

Article 2: Environmental Code

Article 3: Junk and/or Abandoned Vehicles

Article 4: Tall grass and Weeds

HEALTH NUISANCES & ENVIRONMENTAL CODES; ARTICLES 1 & 2



Debris and litter scattered throughout the yard is a very common Municipal Code violation

The purpose of Articles 1 & 2 are to protect, preserve, upgrade and regulate the environmental quality of industrial, commercial and residential neighborhoods in this city. By outlawing conditions which are injurious to the health, safety and welfare or aesthetic characteristics of the neighborhoods and to provide for the administration and enforcement thereof.

Dilapidated structures of any kind also constitute a Municipal Code violation. Not only do they depreciate home values of the surrounding neighborhood, they can potentially provide an unsafe environment for the surrounding area and neighbors.



Run down or dilapidated structures can also become a major nuisance for neighborhoods.